

# Resource Constrained Programming with Full Dependent Types

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- Proof Language

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So we can write programs

and reason about them  
but only the “extensional behaviour”

What if we want to reason about computational complexity?

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Having predicates for complexity won't work:

$$\text{Ptime} : (\text{Nat} \rightarrow \text{Nat}) \rightarrow \text{Set}$$

Allows the theory to distinguish extensionally equivalent functions.

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Two ideas:

- Implicit: all functions are in a fixed complexity class (e.g., PTIME)
- Explicit: types tell us what the complexity is.

## This talk

- Implicit and explicit typed complexity analysis for Dependent Type Theory

## Challenges

- Nice systems for implicit and explicit complexity
- Integrating them with dependent types

## Two Implicit PTIME systems

## Requirements

- Extension of typed  $\lambda$ -calculus; *higher order*
- No impredicative polymorphism (no Church encodings)
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## Forget dependent types for now

- Simply typed  $\lambda$ -calculus
- A natural number type  $\text{NAT}$ , zero, suc with an iterator

$$\frac{\Gamma \vdash M_z : A \quad \Gamma, x : A \vdash M_s : A \quad \Gamma \vdash N : \text{NAT}}{\Gamma \vdash \text{iter}(M_z, x. M_s, N) : A}$$

Easily yields exponential time:

$\text{iter}(\text{suc}, f. \lambda x. f(f(x)), N) \text{ zero} : \text{NAT}$

computes  $2^N$

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### Culprits

- Duplication of the higher order value  $f$
- Construction of new numbers

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Can write:

$$\text{dup} \quad : \quad \text{NAT} \multimap \text{NAT} \otimes \text{NAT}$$
$$\text{dup } x \quad = \quad \text{iter}((\text{zero}, \text{zero}), (m, n).(\text{suc } m, \text{suc } n), x)$$

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- $\text{exp} : \text{NAT} \multimap \text{NAT} \multimap \text{NAT}$  can be written using  $\text{dup}$ ,  $\text{mul}$ .

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- $\text{mul} : \text{NAT} \multimap \text{NAT} \multimap \text{NAT}$  can be written using  $\text{dup}$ ,  $\text{add}$ .
- $\text{exp} : \text{NAT} \multimap \text{NAT} \multimap \text{NAT}$  can be written using  $\text{dup}$ ,  $\text{mul}$ .
- Get exponential time.

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- Iterable NAT:
  - Not constructible
  - Has an iterator
- Non-iterable  $\text{NAT}^\circ$ :
  - Constructible
  - Case analysis

$$\frac{\Gamma_1 \vdash M_z : A \quad \Gamma_2, x : \text{NAT}^\circ \vdash M_s : A \quad \Gamma_3 \vdash N : \text{NAT}^\circ}{\Gamma_1, \Gamma_2, \Gamma_3 \vdash \text{case}(M_z, x. M_s, N) : A}$$



## Is this enough?

- Only source of iterable NAT is the input
- So only linear time in the size of the NAT “fuel” provided
- To get polytime, allow duplication of variables of type NAT.

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## Completeness

- Given a step function  $s : \text{Tape} \multimap \text{Tape}$ , and a  $\mathbb{N}$ -polynomial  $p(n) = \sum a_i n^i$
- $n$  iterations:  $\text{iter}(\lambda x.x, f.\lambda x. s(f x), n) : \text{Tape} \multimap \text{Tape}$
- $n^2$  iterations:  $\text{iter}(\lambda x.x, f.\lambda x. \text{iter}(\lambda x.x, f.\lambda x. s(f x), n), n) : \text{Tape} \multimap \text{Tape}$
- $n^i$  iterations...
- Addition by composition

## Recovering Constructibility?

- This system works, but is restricted to everything being driven by NAT-iteration
- Some programs are more easily expressible by iteration over trees, etc.

## Martin Hofmann's LFPL: principle of "conservation of iterability"

- A special type  $\diamond$ , representing a chunk of iterability
- Required for construction:

$$\text{zero} : \diamond \multimap \text{NAT}$$
$$\text{suc} : \diamond \multimap \text{NAT} \multimap \text{NAT}$$

- Recovered on iteration:

$$\frac{\Gamma_1, d : \diamond \vdash M_z : A \quad d : \diamond, x : A \vdash M_s : A \quad \Gamma_2 \vdash N : \text{NAT}}{\Gamma_1, \Gamma_2 \vdash \text{iter}(d. M_z, d x. M_s, N) : A}$$

- Extends easily to other datatypes

## Iterating a step function

- Assume we have a function  $s : \text{Tape} \multimap \text{Tape}$   
one step of a Turing machine
- Linear  $\binom{n}{1}$  iterations:

$$I_1 = \lambda(n, t). \text{iter}(d. (\text{zero}(d), t), \quad : \text{NAT} \otimes \text{Tape} \multimap \text{NAT} \otimes \text{Tape} \\ d(n, t). (\text{suc}(d, n), s\ t), \\ n)$$

- $\binom{n}{2}$  iterations:

$$I_2 = \lambda(n, t). \text{iter}(d. (\text{zero}(d), t), \quad : \text{NAT} \otimes \text{Tape} \multimap \text{NAT} \otimes \text{Tape} \\ d(n, t). \text{let } (n, t) = I_1(n, t) \text{ in } (\text{suc}(d, n), s(t)), \\ n)$$

- $\binom{n}{3}$  iterations: Iterate the above

## Iterating a step function

- Obtain a  $\binom{n}{k}$  iterator for any  $k$
- And get the original number back as an output
- Chain them together to get any polynomial:

$$p(n) = \sum_{i=0}^k p_i \binom{n}{k}$$

- So we get polytime completeness

# Explicit Complexity

## Amortised Resource Analysis —

(Hofmann & Jost, POPL 2003)

- Reinterpret  $\diamond$  as the cost of a step of iteration
- Inspired by Tarjan's *amortised complexity analysis*
  - storing potential inside data structures
- Building a NAT still requires  $\diamond$ s:

zero :  $\diamond \multimap \text{NAT}$

suc :  $\diamond \multimap \text{NAT} \multimap \text{NAT}$

- But iteration no longer gives you them back:

$$\frac{\Gamma_1 \vdash M_z : A \quad x : A \vdash M_s : A \quad \Gamma_2 \vdash N : \text{NAT}}{\Gamma_1, \Gamma_2 \vdash \text{iter}_A(M_z, x.M_s, N) : A}$$

- Back to linear time...



## More flexibility

- Annotate data structures with number of  $\diamond$ s per constructor

$$\text{NAT}^p$$

- Duplication:

$$\text{NAT}^{p_1+p_2} \dashv\vdash \text{NAT}^{p_1} \otimes \text{NAT}^{p_2}$$

- Hofmann & Jost (2001) used linear programming to infer the  $p$ s

Regaining polynomial time — (Hoffmann & Hofmann, ESOP 2010)

- Annotate with sequences of naturals:

$$\mathbf{NAT}^{(p_1, \dots, p_k)}$$

- Interpretation is that

$$\sum_{i=1}^k p_i \binom{n}{i}$$

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- Iterator:

$$\frac{\begin{array}{l} \Gamma_1 \vdash M_z : A \\ n : \text{NAT}^{(p_1+p_2, p_2+p_3, \dots, p_k)}, d : \diamond^{p_1}, x : A \vdash M_s : A \\ \Gamma_2 \vdash N : \text{NAT}^{(p_1+1, \dots, p_k)} \end{array}}{\Gamma_1, \Gamma_2 \vdash \text{iter}(M_z, n \ d \ x.M_s, N) : A}$$

Adapting these systems to dependent types

## Dependency and Accountancy

*In Martin-Löf Type Theory*

$$x_1 : S_1, \dots, x_n : S_n \vdash M : T$$

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$$x_1 : S_1, \dots, x_n : S_n \vdash M : T$$

variables  $x_1, \dots, x_n$  are mixed usage

$n : \text{Nat}, x : \text{Fin}(n) \vdash x : \text{Fin}(n)$



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$x$  is used *computationally*

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$x$  is used *computationally*

$n$  is used *logically*

*In Linear Logic*

$$x_1 : X_1, \dots, x_n : X_n \vdash M : Y$$

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each  $x_i$  must be “used” by  $M$  exactly once

## *In Linear Logic*

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Enables:

1. Insight into computational behaviour
2. e.g., time complexity

$n : \text{Nat}, x : \text{Fin}(n) \vdash x : \text{Fin}(n)$

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Is  $n$  even used at all?

$n : \text{Nat} \mid x : \text{Fin}(n) \vdash x : \text{Fin}(n)$

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(Barber, 1996)

(Cervesato and Pfenning, 2002)

(Krishnaswami, Pradic, and Benton, 2015)

(Vákár, 2015)

Quantitative Coeffect calculi:

$$x_1 \overset{\rho_1}{:} S_1, \dots, x_n \overset{\rho_n}{:} S_n \vdash M : T$$

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  - .  $1 \in R$  — a use
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  - .  $\rho_1 + \rho_2$  — adding up uses (e.g., in an application)
  - .  $\rho_1 \rho_2$  — nested uses

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(Petricek, Orchard, and Mycroft, 2014)

(Brunel, Gaboardi, Mazza, and Zdancewic, 2014)

(Ghica and Smith, 2014)



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$$x_1^{\rho_1} \vdash S_1, \dots, x_n^{\rho_n} \vdash S_n \vdash M^{\sigma} \vdash T$$

where  $\sigma \in \{0, 1\}$ .

- ▷  $\sigma = 1$  – the “real” computational world
- ▷  $\sigma = 0$  – the types world

(allowing arbitrary  $\rho$  yields a system where substitution is inadmissible (Atkey, 2018))

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Zero-ing is an admissible rule: 
$$\frac{\Gamma \vdash M \overset{1}{\vdash} T}{0\Gamma \vdash M \overset{0}{\vdash} T}$$
 allowing promotion to the type world.

Zero-ing is admissible

$$\frac{\Gamma \vdash M^1 : T}{0\Gamma \vdash M^0 : T}$$

means that every linear term has an “extensional” counterpart (or constituent)

which can be used at type checking time to construct types

has the effect of making the linear system a restriction of the intuitionistic

## A suitable semiring for affine linearity?

- Carrier:  $\{0, 1, \omega\}$
- Ordered:  $\omega < 1 < 0$
- Operations:

+	0	1	$\omega$
0	0	1	$\omega$
1	1	$\omega$	$\omega$
$\omega$	$\omega$	$\omega$	$\omega$

$\cdot$	0	1	$\omega$
0	0	0	0
1	0	1	$\omega$
$\omega$	0	$\omega$	$\omega$

- Would admit an unrestricted ! modality.

## Strict resource counting

- Carrier:  $\mathbb{N}$
- Ordered:  $\dots < 2 < 1 < 0$
- Operations: normal operations on  $\mathbb{N}$

## Diamonds

$$\frac{\Gamma \vdash}{0\Gamma \vdash \diamond} \text{TY-DIA}$$

$$\frac{0\Gamma \vdash}{0\Gamma \vdash * \overset{0}{:} \diamond} \text{TM-DIA}$$

- In the  $\sigma = 0$  fragment,  $\diamond$ s are free.



## LFPL

- Natural number introduction

$$\frac{\Gamma \vdash d : \diamond}{\Gamma \vdash \text{zero}(d) : \text{NAT}}$$

$$\frac{\Gamma \vdash d : \diamond \quad \Gamma \vdash n : \text{NAT}}{\Gamma \vdash \text{succ}(d, n) : \text{NAT}}$$

## LFPL

- Natural number elimination ( $\sigma = 1$  case)

$$\frac{\begin{array}{l} 0\Gamma, x : \text{NAT} \vdash A \\ \Gamma_1, d : \diamond \vdash M_z : A\{\text{zero}(\ast)/x\} \\ d : \diamond, n : \text{NAT}, r : A\{n/x\} \vdash M_s : A\{\text{succ}(\ast, n)/x\} \\ \Gamma_2 \vdash N : \text{NAT} \\ \Gamma_1 + \Gamma_2 = \Gamma \end{array}}{\Gamma \vdash \text{iter}(x.A, d.M_z, d n r.M_s, N) : A\{N/x\}}$$

- Crucial:  $n$  is not available for computational use in  $M_s$ .

## Encoding lists

- Define (in  $\sigma = 0$  fragment):

$$\text{Vec } A : \text{NAT} \rightarrow \text{Set}$$

by iteration on the natural number.

- Lists:

$$\text{List } A = (n : \text{NAT}) \otimes \text{Vec } A \ n$$

## Amortised Analysis

- Unrestricted introduction rules for natural numbers:

$$\frac{\Gamma \vdash}{\Gamma \vdash \text{zero} \overset{\sigma}{:} \text{NAT}}$$

$$\frac{\Gamma \vdash N \overset{\sigma}{:} \text{NAT}}{\Gamma \vdash \text{suc}(N) \overset{\sigma}{:} \text{NAT}}$$

- Postulate:

$$\diamond^{(p_1, \dots, p_k)} : \text{NAT} \rightarrow \text{Set}$$

$$\frac{\Gamma \vdash n \overset{0}{:} \text{NAT}}{\Gamma \vdash * \overset{0}{:} \diamond^{(p_1, \dots, p_k)}(n)}$$

- with:

$$\text{split} : (n \overset{0}{:} \text{NAT}) \rightarrow \diamond^{(p_1+p'_1, \dots, p_k+p'_k)}(n) \multimap \diamond^{(p_1, \dots, p_k)}(n) \otimes \diamond^{(p'_1, \dots, p'_k)}(n)$$

$$\text{join} : (n \overset{0}{:} \text{NAT}) \rightarrow \diamond^{(p_1, \dots, p_k)}(n) \otimes \diamond^{(p'_1, \dots, p'_k)}(n) \multimap \diamond^{(p_1+p'_1, \dots, p_k+p'_k)}(n)$$

$$\text{shift} : (n \overset{0}{:} \text{NAT}) \rightarrow \diamond^{(p_1, \dots, p_k)}(\text{suc}(n)) \multimap \diamond^{(p_1+p_2, \dots, p_k)}(n)$$

## Amortised Analysis

- Natural number elimination ( $\sigma = 1$  case)

$$\begin{array}{l} 0\Gamma, x^0 : \text{NAT} \vdash A \\ \Gamma_1 \vdash M_z \overset{1}{:} A\{\text{zero}/x\} \\ n^1 : \text{NAT}, r \overset{1}{:} A\{n/x\} \vdash M_s \overset{1}{:} A\{\text{succ}(n)/x\} \\ \Gamma_2 \vdash N \overset{1}{:} \text{NAT} \\ \Gamma_3 \vdash D \overset{1}{:} \diamond^{(1)}(N) \\ \Gamma_1 + \Gamma_2 + \Gamma_3 = \Gamma \\ \hline \Gamma \vdash \text{iter}(x.A, M_z, n r.M_s, N, D) : A\{N/x\} \end{array}$$

- $n$  is available for use in  $M_s$
- Pay up front for the iteration with  $D$
- Get nested iteration by passing in enough  $\diamond$ s to pay for it

$$A[n] = \diamond^{(p_1, \dots, p_k)}(n) \multimap B[n]$$

## Semantic Interpretation : Soundness

## Realisability for ICC

(Dal Lago & Hofmann, 2011)

### Resource monoids

- Let  $\mathbb{N}_{-\infty}$  be category with objects  $\mathbb{N} \cup \{-\infty\}$  and  $m \rightarrow n$  if  $m \leq n$ , with  $-\infty \leq n$ 
  - Strict symmetric monoidal category with  $(+, 0)$
- A resource monoid  $M$  is a  $\mathbb{N}_{-\infty}$ -enriched strict symmetric monoidal category.

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  - Strict symmetric monoidal category with  $(+, 0)$
- A resource monoid  $M$  is a  $\mathbb{N}_{-\infty}$ -enriched strict symmetric monoidal category.
- $(M, +, 0)$  is a commutative monoid
- $0 \leq M(\alpha, \alpha)$
- $M(\alpha, \beta) \in \mathbb{N}_{-\infty}$  is the difference between  $\alpha$  and  $\beta$
- $M(\alpha, \beta) + M(\beta, \gamma) \leq M(\alpha, \gamma)$
- $M(\alpha, \beta) \leq M(\alpha + \gamma, \beta + \gamma)$



## Resource monoids

Linear time:

- $M = \mathbb{N}$
- Differencing:

$$M(n, m) = \begin{cases} m - n & n \leq m \\ -\infty & \text{otherwise} \end{cases}$$

- Wrinkle: counts recursion steps, not the actual number of steps.

## Resource Monoids: Polynomial time (for LFPL)

- $M \ni (n, p)$ , where
  - $n \in \mathbb{N}$  is the amount of iterability (number of  $\diamond$ s)
  - $p$  is a polynomial with  $\mathbb{N}$  coefficients
  - $(n, p) + (m, q) = (n + m, p + q)$ .
  - Cost differencing:

$$M((n, p), (m, q)) = \begin{cases} q(m) - p(m) & n \leq m \text{ and } (q - p) \text{ is non-negative} \\ & \text{and non-decreasing } \geq m \\ -\infty & \text{otherwise} \end{cases}$$

## Resource Monoids: Polynomial time (for Constructor-free System)

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  - $p$  is a polynomial with  $\mathbb{N}$  coefficients
  - $(n, p) + (m, q) = (\max n \ m, p + q)$ .
  - Cost differencing:

$$M((n, p), (m, q)) = \begin{cases} q(m) - p(m) & n \leq m \text{ and } (q - p) \text{ is non-negative} \\ & \text{and non-decreasing } \geq m \\ -\infty & \text{otherwise} \end{cases}$$

- Hofmann and Dal Lago used this resource monoid for Lafont's *Soft Linear Logic*.

## Cost model

- Assume a model of computation with a cost model:

$$e, \eta \Downarrow_k v$$

step count  $k$ , expressions  $e \in \mathcal{E}$ , values  $v \in \mathcal{V}$ .

## Interpretation of Types and Terms

- Types are interpreted by  $(|X|, \models_X)$  where:
  - $|X|$  is a set
  - $\models_X \subseteq (M \times \mathcal{V}) \times |X|$ .
- Functions  $f: X \rightarrow Y$ :
  - $f: |X| \rightarrow |Y|$
  - exists  $e \in \mathcal{E}, \gamma \in M$ , such that
  - for all  $\alpha, v, x$ .
    - $(\alpha, v) \models_X x$  implies
    - exists  $\beta, k, v'$  s.t.
    - $e, [v] \Downarrow_k v'$ ,
    - $(\beta, v') \models_Y f(x)$ ,
    - $k \leq M(\alpha + \gamma, \beta)$

## Some types

In the amortised system:

$$- \quad \diamond = (\{*\}, (n, *) \models_{\diamond} * \Leftrightarrow n \geq 1)$$

In LFPL:

$$- \quad \diamond = (\{*\}, ((n, p), * \models_{\diamond} * \Leftrightarrow n \geq 1, p \geq 0)$$

$$- \quad \text{NAT} = (\mathbb{N}, ((n, p), n \models_{\diamond} \underline{m}) \Leftrightarrow n \geq m, p \geq 0)$$

In the constructor free system:

$$- \quad \text{NAT} = (\mathbb{N}, ((n, p), n \models_{\diamond} \underline{m}) \Leftrightarrow n \geq m, p \geq 0)$$

## Summary

- ▷ Quantitative Type Theory for Complexity Analysis
- ▷ Careful combination of dependency and linearity
- ▷ Dependent Types for reasoning about programs
- ▷ Dependent Types for reasoning about complexity (in the explicit system)



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### *Related Work*

- ▶ Sized types
  - Used for controlling well foundedness
  - For complexity analysis require “tick” monads
- ▶ Gaboardi and Dal Lago: Linear Dependent Types for ICC
  - Dependent Types only for counting time
- ▶ Future:
  - ▶ LAL, EAL, BLL, Logspace, ...
  - ▶ Polytime mathematics?